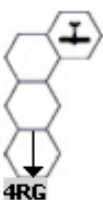
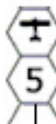
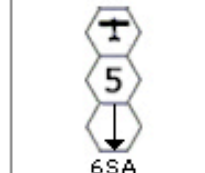
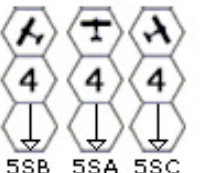
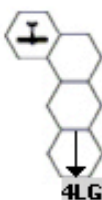
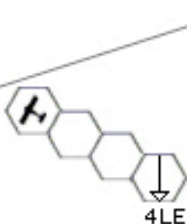
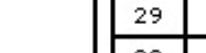
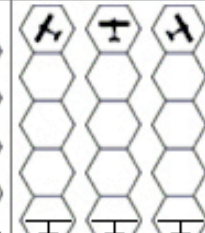
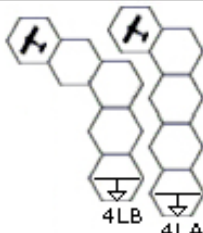
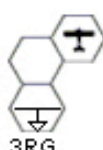
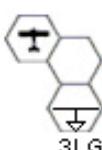
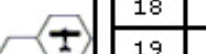
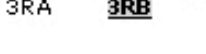
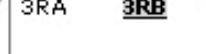
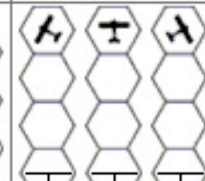
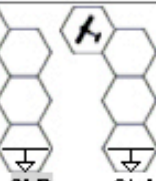
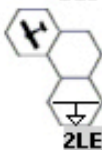
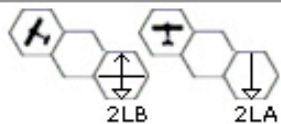
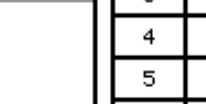
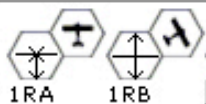
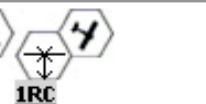
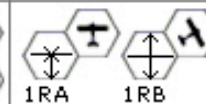
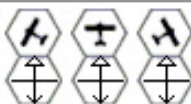
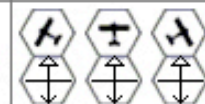
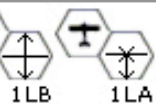
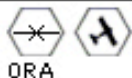
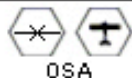
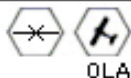


### MANEUVER SCHEDULE

Spin check required for all zero-speed maneuvers.

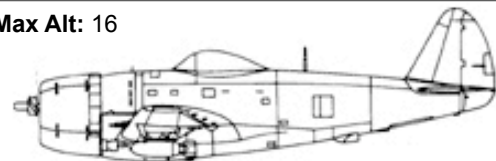


↕ May climb max
↕ May climb 1-2
↑ May climb 1
— Level flight allowed
↕ May dive 1
↕ May dive max
↕ MUST dive 2+
✕ Level this turn but MUST dive next turn

Turn	Man.	Alt
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
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27		
28		
29		
30		
31		
32		
33		
34		
35		

### P-47D Thunderbolt

Max Alt: 16



#### PERFORMANCE

Acceleration	3
Deceleration	2
Climb	2
Dive	4

#### FIREPOWER

Weapon	Arc	Trv	Range in Hexes			
			1	2	3	4
8 x .50 MG	1	↕	16	12	8	4

Ammo:

#### DAMAGE

Engine 1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Wings:	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Fusel.:	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Pilot M S D

#### NOTES

- Heavy pilot armor: 4s on crew wound chart do not cause wounds.
- May carry 2 medium bombs and 1 large or very large bomb, plus six rockets.