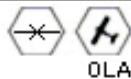
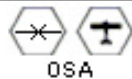


MANEUVER SCHEDULE

Spin check required for all zero-speed maneuvers.



0LA



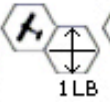
0SA



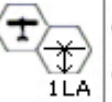
0RA



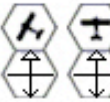
1LC



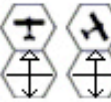
1LB



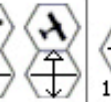
1LA



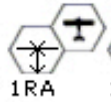
1SB



1SA



1SC



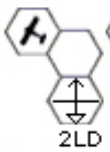
1RA



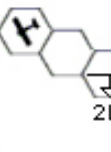
1RB



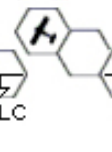
1RC



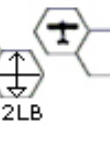
2LD



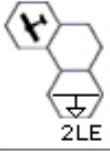
2LC



2LB



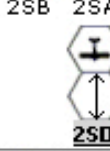
2LA



2LE



2LF



2SB



2SA



2SC



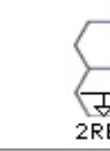
2RF



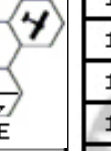
2RB



2RC



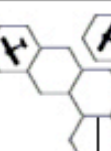
2RD



2RE



3LD



3LC



3LB



3LA



3LG



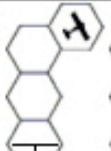
3SB



3SA



3SC



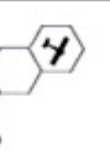
3RA



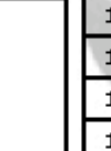
3RB



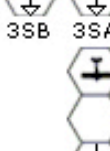
3RC



3RD



3RG



3SD



4SB



4SA



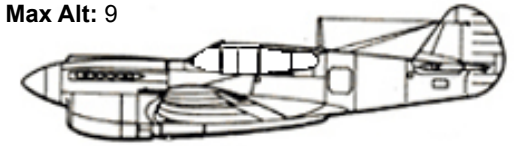
4SC

↔ May climb max ↗ May climb 1-2 ↑ May climb 1 — Level flight allowed ↓ May dive 1 ↘ May dive max ▼ MUST dive 2+ ✕ Level this turn but MUST dive next turn

Turn	Man.	Alt
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
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22		
23		
24		
25		
26		
27		
28		
29		
30		
31		
32		
33		
34		
35		

P-40 B Tomahawk

Max Alt: 9



PERFORMANCE

Acceleration	2
Deceleration	2
Climb	2
Dive	4

FIREPOWER

Weapon	Arc	Trv	Range in Hexes			
			1	2	3	4
2 x .50 MG	1	↕	4	3	2	1
Ammo: □□□□ □□□□ □□						
2 x .30 MG	1	↕	2	1	1	0
Ammo: □□□□ □□□□ □□□□						

DAMAGE

Engine 1	□□□□ □□□
Wings:	□□□□ □□□□ □□□□ □□□□ □□□□ □□□□
Fusel.:	□□□□ □□□□ □□□□ □□□□ □□□□ □□□□ □□□□
Pilot	M S D

NOTES