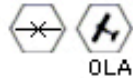
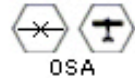


MANEUVER SCHEDULE

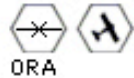
Spin check required for all zero-speed maneuvers.



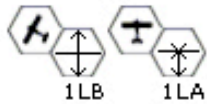
OLA



OSA

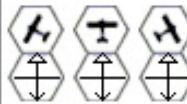


ORA



1LB

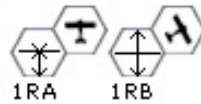
1LA



1SB

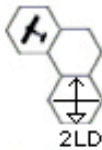
1SA

1SC

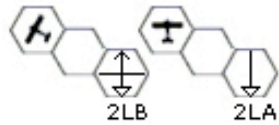


1RA

1RB

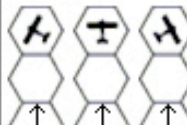


2LD



2LB

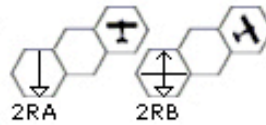
2LA



2SB

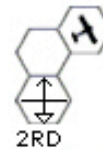
2SA

2SC



2RA

2RB



2RD



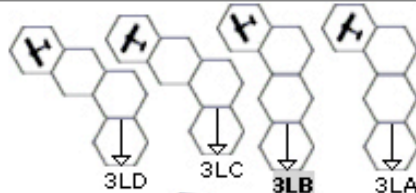
2LE



2SD



2RE

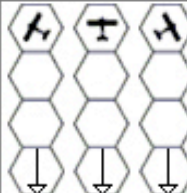


3LD

3LC

3LB

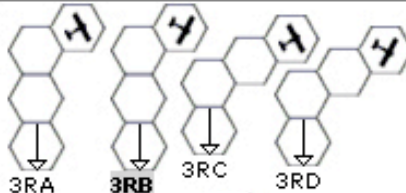
3LA



3SB

3SA

3SC



3RA

3RB

3RC

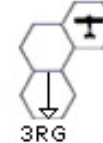
3RD



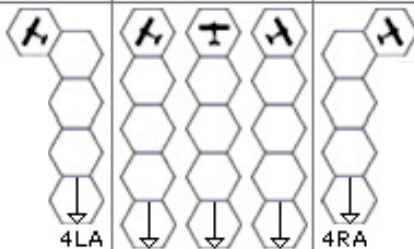
3LG



3SD



3RG



4LA

4RA

4SB

4SA

4SC

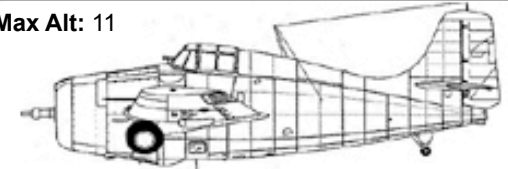


5SA

Turn	Man.	Alt
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		
21		
22		
23		
24		
25		
26		
27		
28		
29		
30		
31		
32		
33		
34		
35		

F4F-4 Wildcat

Max Alt: 11



PERFORMANCE

Acceleration	2
Deceleration	2
Climb	2
Dive	3

FIREPOWER

Weapon	Arc	Trv	Range in Hexes			
			1	2	3	4
4 x .50 MGs	1	↕	8	6	4	2
Ammo: □□□□ □□□□ □□						
2 x .50 MG	1	↕	4	3	2	1
Ammo: □□□□ □□□□ □□□□						

DAMAGE

Engine 1	□□□□ □□□□ ○○
Wings:	□□□□ □□□□ □□□□ □□□□ ○○○○
Fusel.:	□□□□ □□□□ □□□□ □□□□ □□□□ ○○○○
Pilot	M S D

NOTES

May carry 2 small bombs.