



Turn	Man.	Alt
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**F4F-3 Wildcat**

Max Alt: 12

**PERFORMANCE**

Acceleration	2
Deceleration	2
Climb	2
Dive	3

**FIREPOWER**

Weapon	Arc	Trv	Range in Hexes			
			1	2	3	4
4 x .50 MGs	1	↕	8	6	4	2

Ammo: □□□□ □□□□ □□□□  
□□□

**DAMAGE**

Engine 1	□□□□ □□□□ ○○
Wings:	□□□□ □□□□ □□□□ □□□□ ○○○○
Fusel.:	□□□□ □□□□ □□□□ □□□□ □□□□ ○○○○
Pilot	M S D

**NOTES**

May carry 2 small bombs.

Ver: 1.1jw

↕ May climb max   ↗ May climb 1-2   ↑ May climb 1   — Level flight allowed   ↓ May dive 1   ↘ May dive max   ▼ MUST dive 2+   ✕ Level this turn but MUST dive next turn