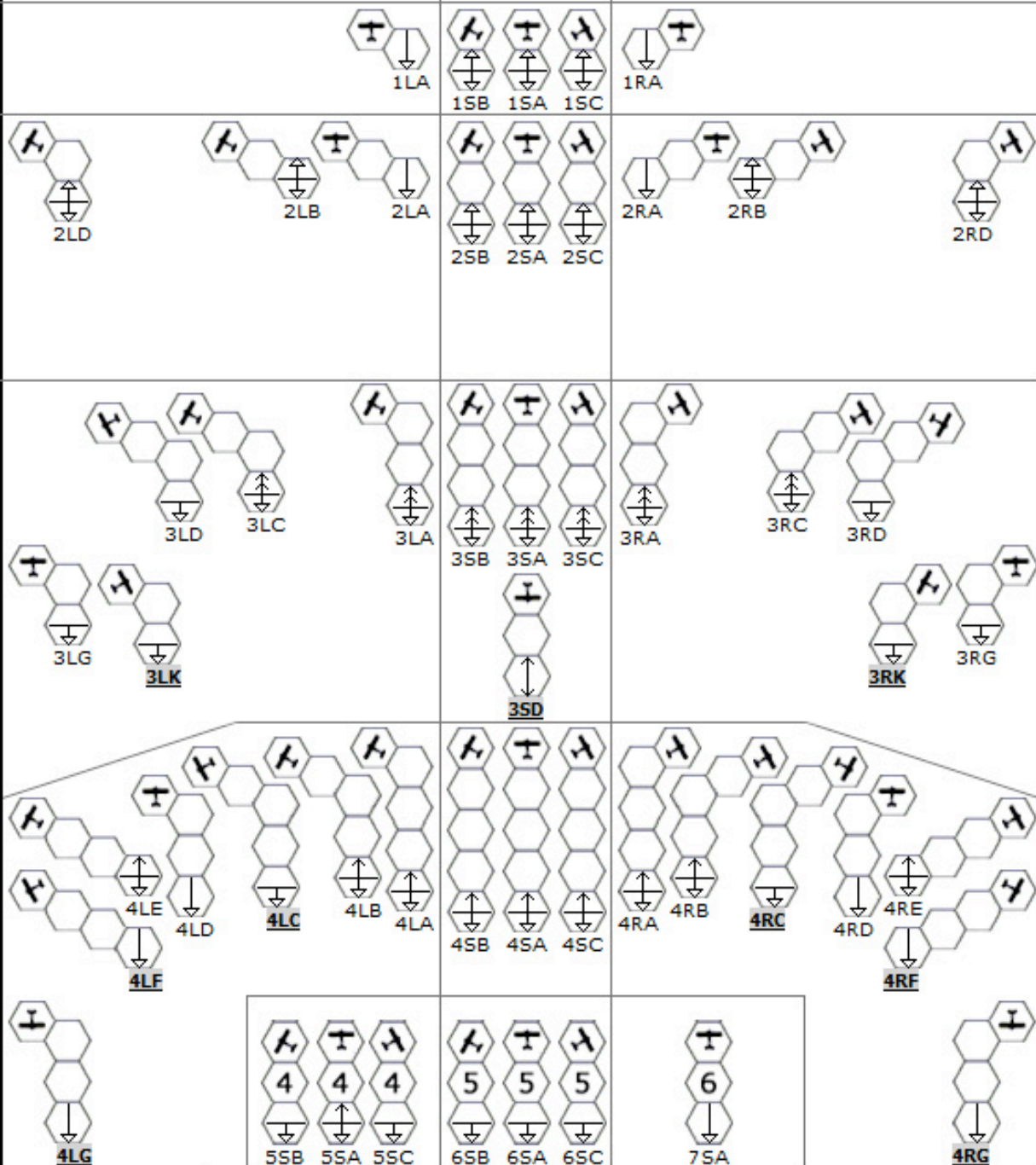


MANEUVER SCHEDULE

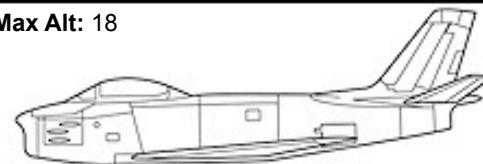
Spin check required for all zero-speed maneuvers.



Turn	Man.	Alt
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		
21		
22		
23		
24		
25		
26		
27		
28		
29		
30		
31		
32		
33		
34		
35		

F-86 Sabre

Max Alt: 18



PERFORMANCE

Acceleration	3
Deceleration	3
Climb	3
Dive	5

FIREPOWER

Weapon	Arc	Trv	Range in Hexes			
			1	2	3	4
6 x .50 MG	1	↕	14	12	10	8

Ammo:

DAMAGE

Engine 1	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Wings:	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Fusel.:	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Pilot M S D

NOTES

Swept wings: Ignore the -1 shooting penalty when this plane goes speed 4+.

Advanced Gunsight: Treat deflection penalty as -1 instead of -2.

May Carry 2 small medium or large bombs, or 8 rockets.