



Turn	Man.	Alt
1		
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**Mig 15**

Max Alt: 20

**PERFORMANCE**

Acceleration	3
Deceleration	3
Climb	4
Dive	5

**FIREPOWER**

Weapon	Arc	Trv	Range in Hexes			
			1	2	3	4
1 x 37mm CN	1	↕	10	8	6	0
Ammo: □□□□□ □						
2 X 23mm CN	1	↕	10	8	6	0
Ammo: □□□□□ □						

**DAMAGE**

Engine 1	□□□□□ ○
Wings:	□□□□ □□□□ □□□□ □□□□ □□□□ □□□□
Fusel.:	□□□□ □□□□ □□□□ □□□□ □□□□ □□□□
Pilot	M S D

**NOTES**

Swept wings: Ignore the -1 shooting penalty when this plane goes speed 4+.

High speed buffeting: This plane suffers a -2 shooting penalty when going speed 6+.

Unstable: -2 on all spin checks.

Ver: 1.1jw

↕ May climb max    ↗ May climb 1-2    ↑ May climb 1    — Level flight allowed    ↓ May dive 1    ↘ May dive max    ▼ MUST dive 2+    ✕ Level this turn but MUST dive next turn