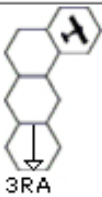
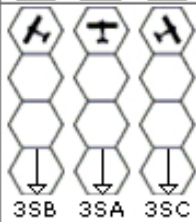
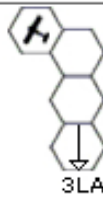
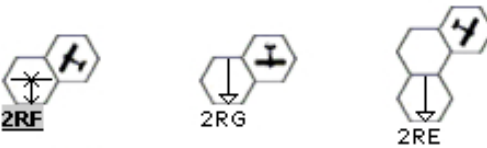
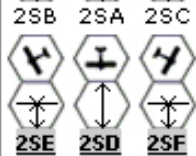
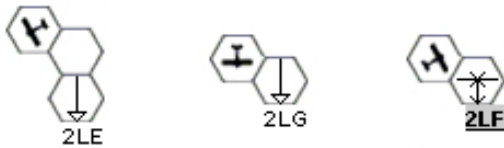
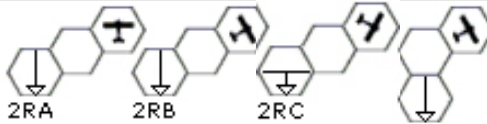
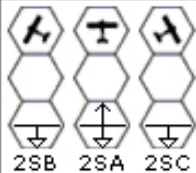
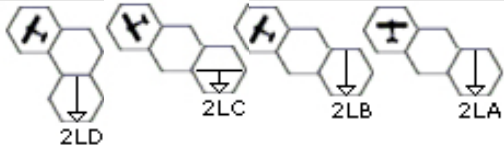
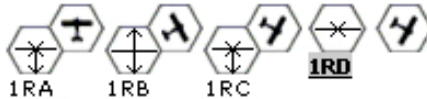
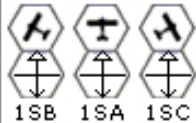
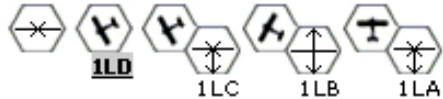
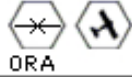
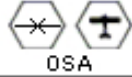


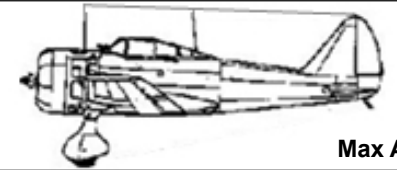
**MANEUVER SCHEDULE**

Spin check required for all zero-speed maneuvers.



Turn	Man.	Alt
1		
2		
3		
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35		

**Ki-27b/Type 97b Nate**



Max Alt: 12

**PERFORMANCE**

Acceleration	1
Deceleration	2
Climb	2
Dive	2

**FIREPOWER**

Weapon	Arc	Trv	Range in Hexes			
			1	2	3	4
2 x 7.7mm MG	1	↕	2	1	1	0

Ammo: □□□□ □□□□ □□□□

**DAMAGE**

Engine 1	□□□□ □□□□ ○○
Wings:	□□□□ □□□□ □□□□ ○○○
Fusel.:	□□□□ □□□□ □□□□ ○○○○○

Pilot M S D

**NOTES**

No pilot armor, +1 to all "Crew Wound" rolls.  
Burns easily, -1 to all "Smoke" rolls.

↕ May climb max   ↗ May climb 1-2   ↑ May climb 1   — Level flight allowed   ↓ May dive 1   ↘ May dive max   ▼ MUST dive 2+   ✕ Level this turn but MUST dive next turn