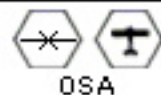


MANEUVER SCHEDULE

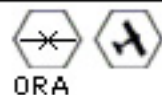
Spin check required for all zero-speed maneuvers.



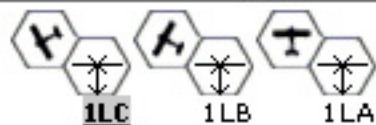
OLA



OSA



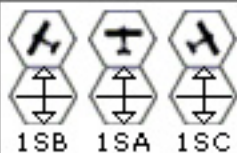
ORA



1LC

1LB

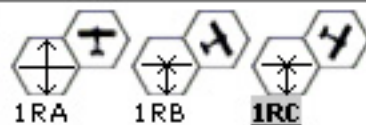
1LA



1SB

1SA

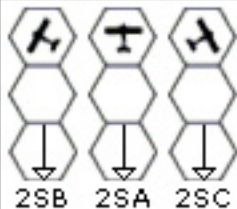
1SC



1RA

1RB

1RC



2SB

2SA

2SC



3SA



4SA

Turn	Man.	Alt
1		
2		
3		
4		
5		
6		
7		
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Ju-87B Stuka



PERFORMANCE

Acceleration	1
Deceleration	3
Climb	1
Dive	3

FIREPOWER

Weapon	Arc	Trv	Range in Hexes			
			1	2	3	4
2 x 7.9mm MG	1	↕	2	1	1	0
Ammo: □□□□ □□□□ □□□□ □□						
1 x 7.9mm MG	5	↑	2	1	1	0
Ammo: □□□□ □□□□ □□□□						

DAMAGE

Engine 1	□□□□○ ○○○
Wings:	□□□□ □□□□ □□□□ □□□□ □□□□ □□□□ ○○○○○
Fusel.:	□□□□ □□□□ □□□□ □□□□ ○○○○
Pilot	M S D
Dorsal Gunner	M S D

NOTES

May be loaded with 1 small, medium or large bomb, and 4 small bombs.

This plane uses the dive bomber scatter table for missed bombs.

No crew armor: +1 to all crew wound rolls.

↕ May climb max ↕ May climb 1-2 ↑ May climb 1 — Level flight allowed ↓ May dive 1 ↕ May dive max ▼ MUST dive 2+ ✕ Level this turn but MUST dive next turn