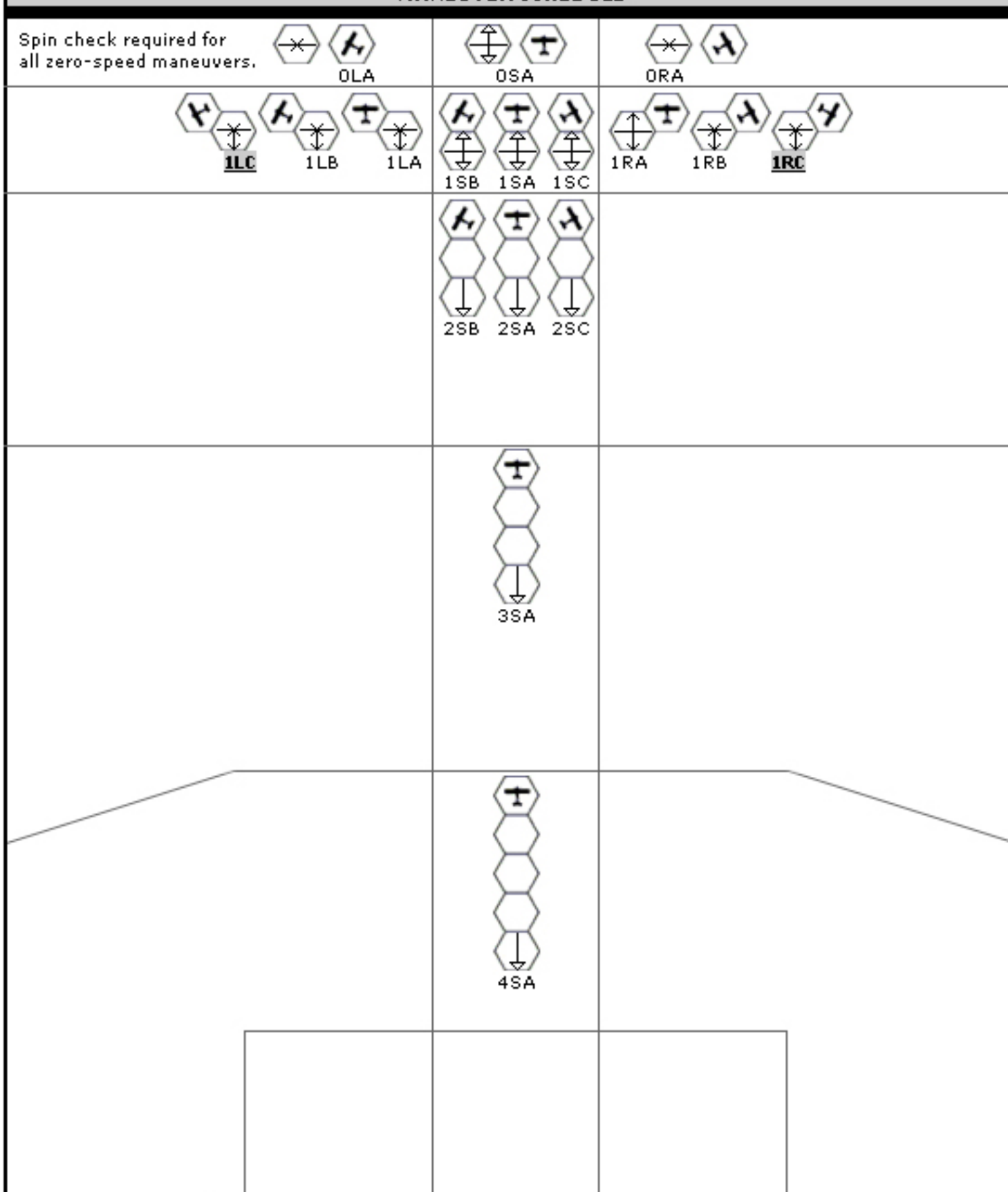
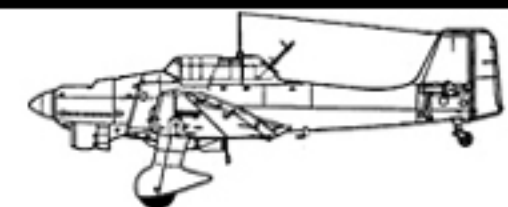


MANEUVER SCHEDULE



Turn	Man.	Alt.
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		
11		
12		
13		
14		
15		
16		
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25		
26		
27		
28		
29		
30		
31		
32		
33		
34		
35		

Ju-87B Stuka



PERFORMANCE

Acceleration	1
Deceleration	3
Climb	1
Dive	3

FIREPOWER

Weapon	Arc	Trv	Range in Hexes			
			1	2	3	4
2 x 7.9mm MG	1	↕	2	1	1	0
Ammo: □□□□ □□□□ □□□□ □□□						
1 x 7.9mm MG	5	↕	2	1	1	0
Ammo: □□□□ □□□□ □□□□						

DAMAGE

Engine 1	□□□□○ ○○○
Wings:	□□□□ □□□□ □□□□ □□□□ □□□□ □□□□ ○○○○○
Fusel.:	□□□□ □□□□ □□□□ □□□□ ○○○○○

Pilot	M	S	D
Dorsal Gunner	M	S	D

NOTES

May be loaded with 1 small, medium or large bomb, and 4 small bombs.

This plane uses the dive bomber scatter table for missed bombs.

No crew armor: +1 to all crew wound rolls.

↔ May climb max ↗ May climb 1-2 ↑ May climb 1 — Level flight allowed ↓ May dive 1 ↘ May dive max ▼ MUST dive 2+ ✕ Level this turn but MUST dive next turn