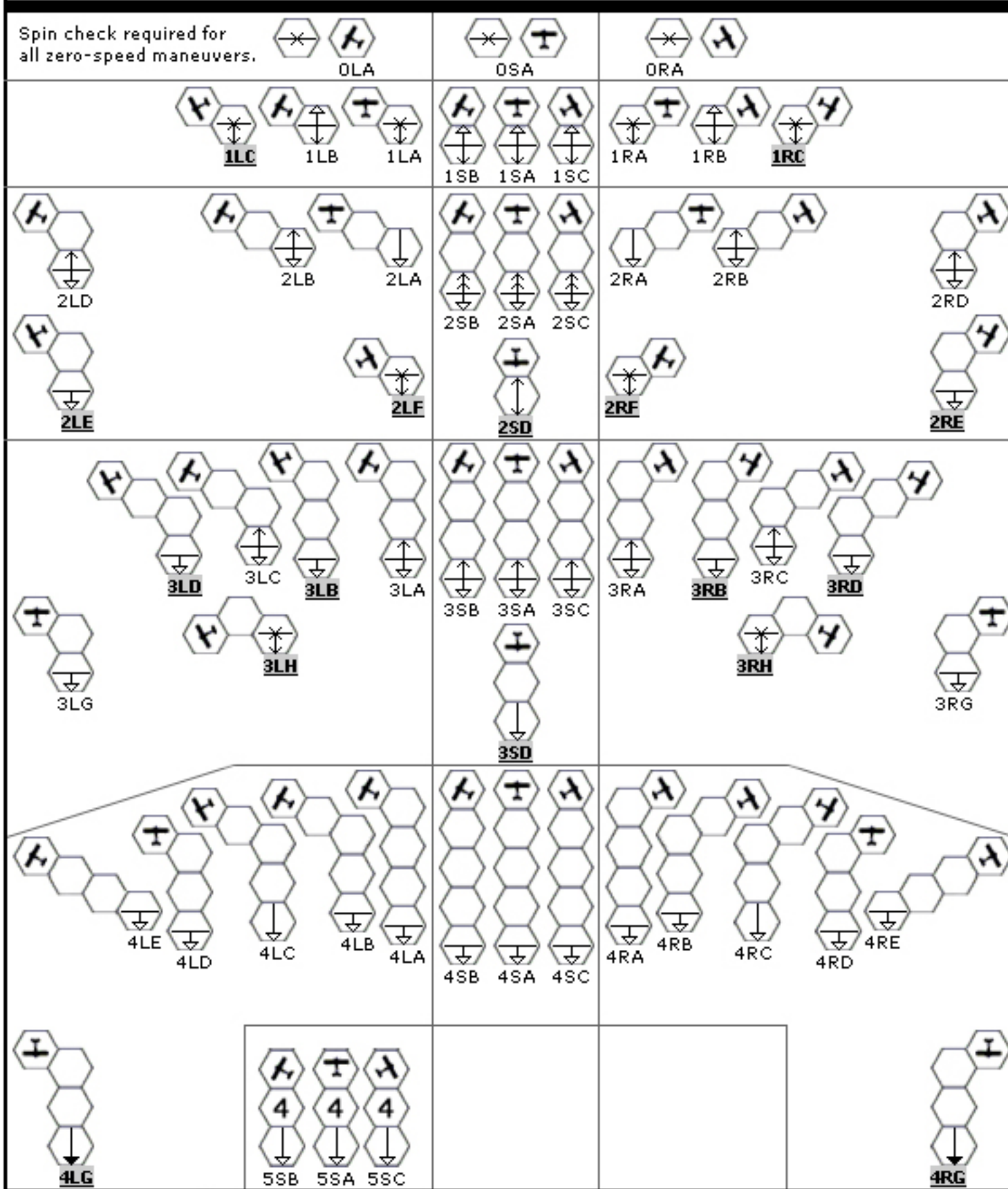


### MANEUVER SCHEDULE



Turn	Man.	Alt.
1		
2		
3		
4		
5		
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11		
12		
13		
14		
15		
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### P-51D Mustang

#### PERFORMANCE

Acceleration	3
Deceleration	2
Climb	3
Dive	4

#### FIREPOWER

Weapon	Arc	Trv	Range in Hexes			
			1	2	3	4
6 x .50 MGs	1	↕	12	9	6	3

Ammo:

#### DAMAGE

Engine 1:

Wings:

Fusel.:

Pilot:  M  S  D

#### NOTES

May carry 2 light or medium bombs.

↕ May climb max   ↗ May climb 1-2   ↑ May climb 1   — Level flight allowed   ↓ May dive 1   ↘ May dive max   ▼ MUST dive 2+   ✕ Level this turn but MUST dive next turn