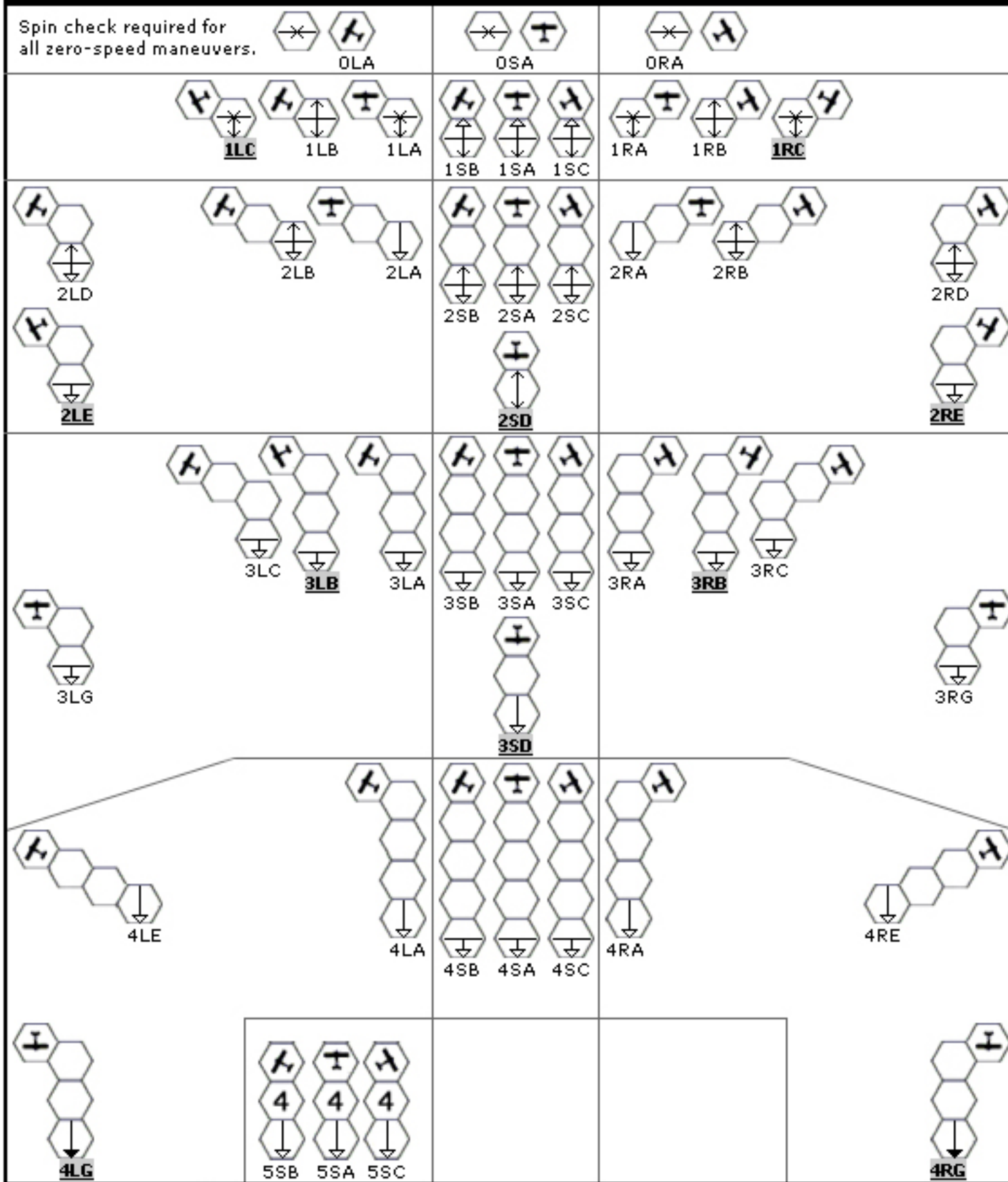


## MANEUVER SCHEDULE



Turn	Man.	Alt.
1		
2		
3		
4		
5		
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35		

### P-47C Thunderbolt

#### PERFORMANCE

Acceleration	2
Deceleration	2
Climb	2
Dive	4

#### FIREPOWER

Weapon	Arc	Trv	Range in Hexes			
			1	2	3	4
8 x .50 MG	1	↕	16	12	8	4

Ammo: □□□□ □□□□ □□□□

#### DAMAGE

Engine 1	□□□□ □○○○○ ○○
Wings:	□□□□ □□□□ □□□□ □□□□ □□□□ □○○○○ ○○○○○
Fusel.:	□□□□ □□□□ □□□□ □□□□ □□□□ □□□□ ○○○○○ ○○○○○

Pilot: \_\_\_\_\_ M S D

#### NOTES

Heavy pilot armor: 4s on crew wound chart do not cause wounds.

May carry 1 small medium or large bomb, plus six rockets.

↕ May climb max   ↗ May climb 1-2   ↑ May climb 1   — Level flight allowed   ↓ May dive 1   ↘ May dive max   ▼ MUST dive 2+   ✕ Level this turn but MUST dive next turn