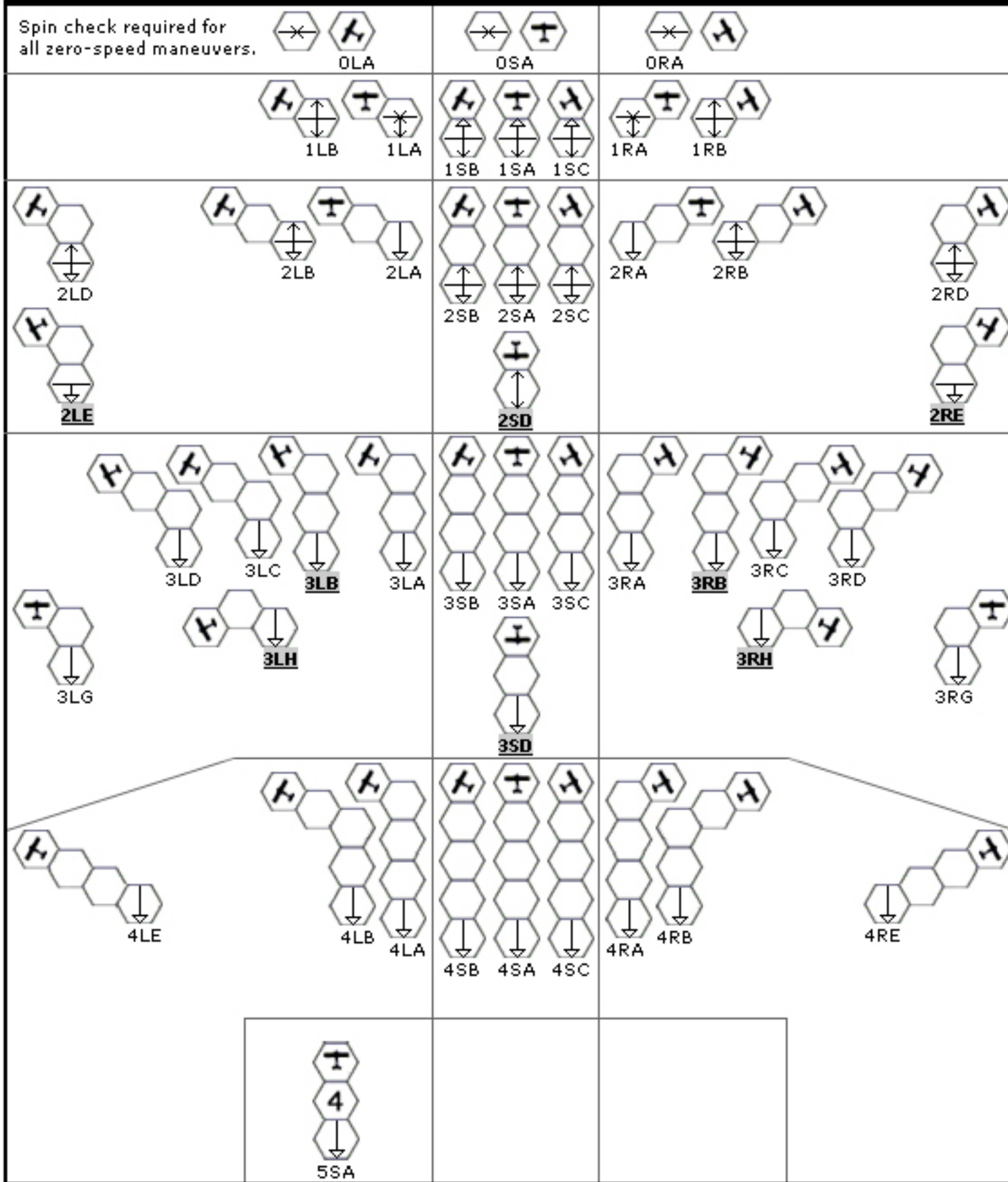


## MANEUVER SCHEDULE



| Turn | Man. | Alt. |
|------|------|------|
| 1    |      |      |
| 2    |      |      |
| 3    |      |      |
| 4    |      |      |
| 5    |      |      |
| 6    |      |      |
| 7    |      |      |
| 8    |      |      |
| 9    |      |      |
| 10   |      |      |
| 11   |      |      |
| 12   |      |      |
| 13   |      |      |
| 14   |      |      |
| 15   |      |      |
| 16   |      |      |
| 17   |      |      |
| 18   |      |      |
| 19   |      |      |
| 20   |      |      |
| 21   |      |      |
| 22   |      |      |
| 23   |      |      |
| 24   |      |      |
| 25   |      |      |
| 26   |      |      |
| 27   |      |      |
| 28   |      |      |
| 29   |      |      |
| 30   |      |      |
| 31   |      |      |
| 32   |      |      |
| 33   |      |      |
| 34   |      |      |
| 35   |      |      |

### F4F-4 Wildcat

#### PERFORMANCE

|              |   |
|--------------|---|
| Acceleration | 2 |
| Deceleration | 2 |
| Climb        | 2 |
| Dive         | 3 |

#### FIREPOWER

| Weapon      | Arc | Trv | Range in Hexes |   |   |   |
|-------------|-----|-----|----------------|---|---|---|
|             |     |     | 1              | 2 | 3 | 4 |
| 6 x .50 MGs | 1   | ↕   | 12             | 9 | 6 | 3 |

Ammo: □□□□ □□□□ □□□□

#### DAMAGE

|          |                                  |
|----------|----------------------------------|
| Engine 1 | □□□□ □□□□ ○○                     |
| Wings:   | □□□□ □□□□ □□□□<br>□□□□ ○○○○      |
| Fusel.:  | □□□□ □□□□ □□□□<br>□□□□ □□□□ ○○○○ |
| Pilot    | M S D                            |

#### NOTES

May carry 2 small bombs.

↕ May climb max   ↗ May climb 1-2   ↑ May climb 1   — Level flight allowed   ↓ May dive 1   ↘ May dive max   ▼ MUST dive 2+   ✕ Level this turn but MUST dive next turn